

# ML-guided and Robust Constraint Acquisition

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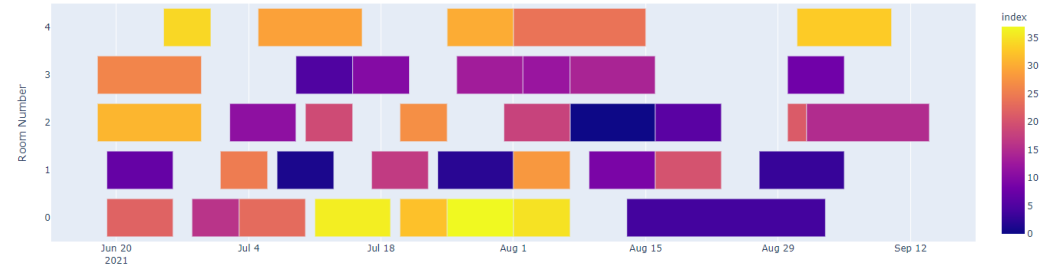
2025-08-11 - Progress Towards The Holy Grail



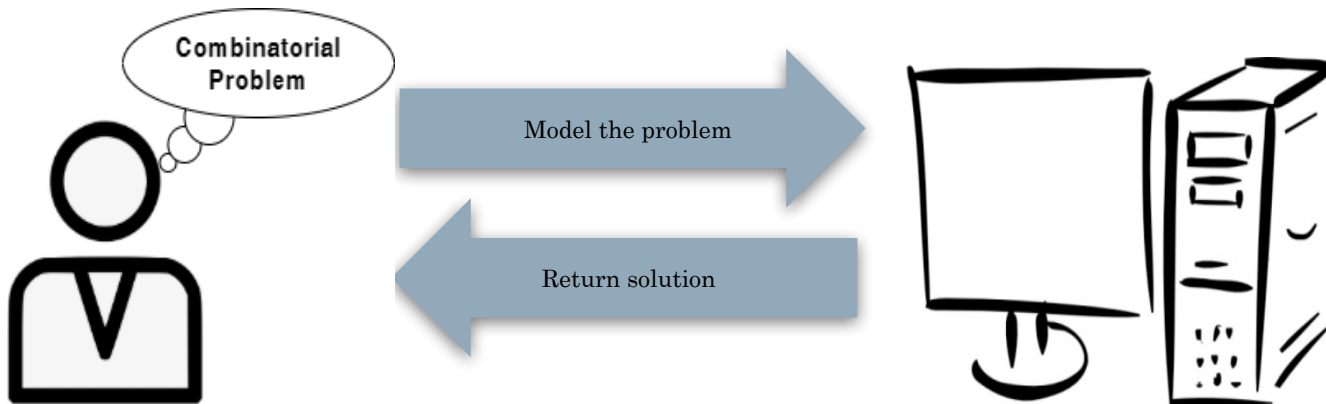
# Introduction

- ❖ Constraint programming (CP)
  - ❑ Solving combinatorial problems in AI

name	Week 1							Week 2							Total shifts
	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun	
Megan	-	D	D	D	D	-	-	D	D	-	-	D	D	D	9
Katherine	D	D	D	D	D	-	-	-	D	D	-	-	D	D	9
Robert	D	D	D	-	-	D	D	D	-	-	D	D	-	-	8
Jonathan	D	D	-	-	-	D	D	D	D	D	-	-	-	-	7
William	-	D	D	D	D	-	-	D	D	-	-	D	D	D	9
Richard	D	D	D	-	-	-	D	D	D	D	D	-	-	-	7
Kristen	-	-	D	D	D	-	-	D	D	-	-	D	D	D	8
Kevin	D	D	-	-	D	D	-	-	D	D	D	D	-	-	8
Cover D	5/5	7/7	6/6	4/4	5/5	3/5	3/5	6/6	7/7	4/4	2/2	5/5	4/6	4/4	14

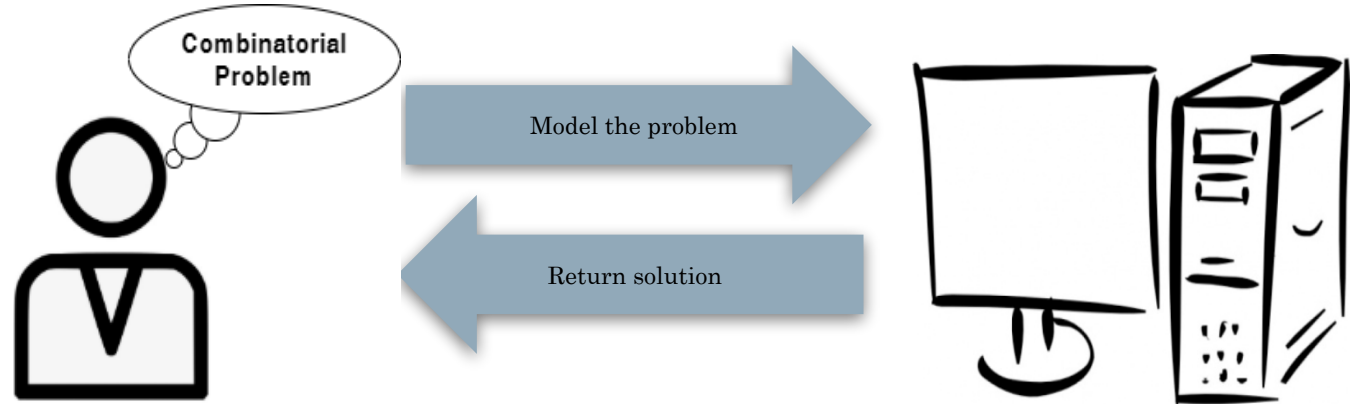


- ❖ Model + Solve paradigm



# Introduction

- ❖ Model + Solve paradigm



- Variables  $X$  with their domains  $D$

```
# Variables
grid = cp.intvar(1, grid_size, shape=(grid_size, grid_size), name="grid")
```

- Constraints of the problem:

```
# Constraints on rows and columns
for row in grid:
    model += cp.AllDifferent(row)

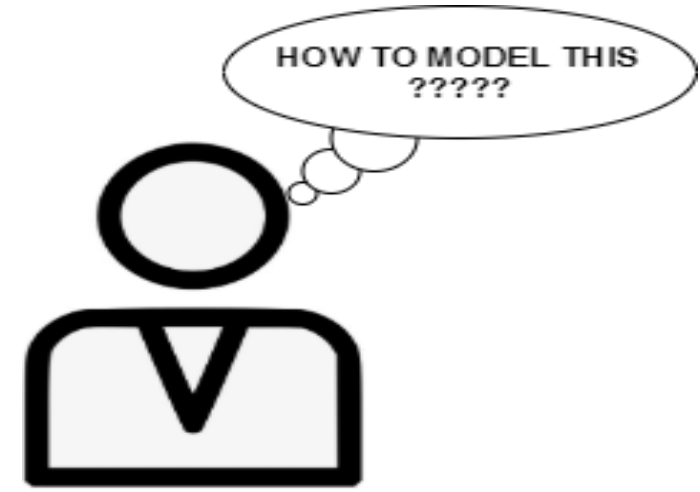
for col in grid.T: # numpy's Transpose
    model += cp.AllDifferent(col)

# Constraints on blocks
for i in range(0, grid_size, block_size_row):
    for j in range(0, grid_size, block_size_col):
        model += cp.AllDifferent(grid[i:i + block_size_row, j:j + block_size_col])
```

# Introduction

Modelling is not always trivial

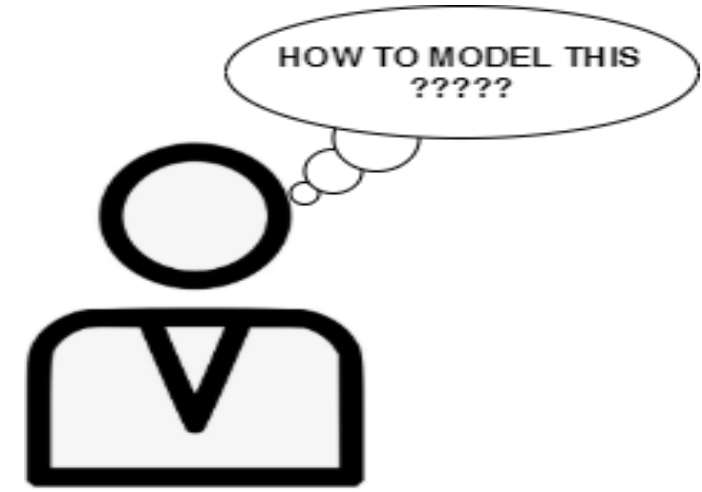
- Requires expertise
- Bottleneck for the wider use of CP



# Introduction

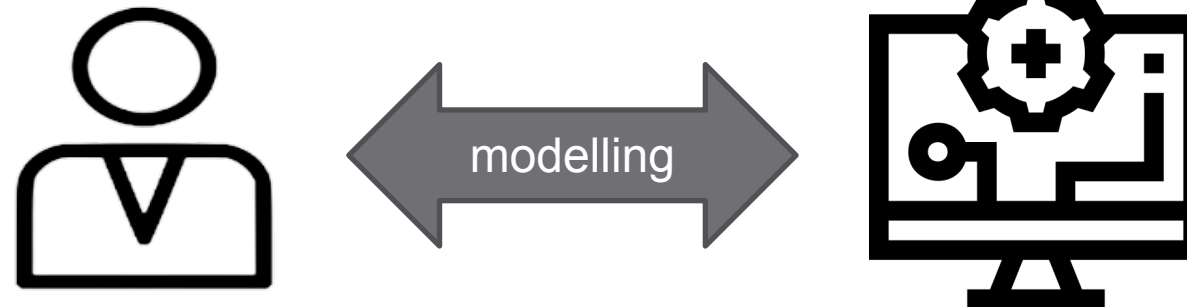
## Modelling is not always trivial

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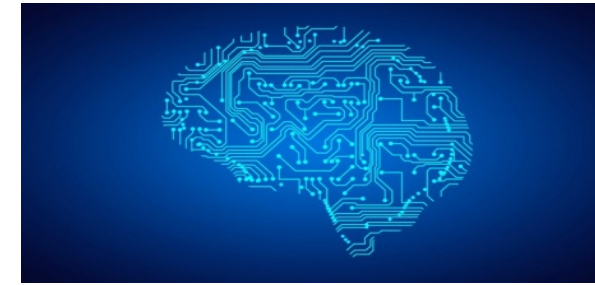
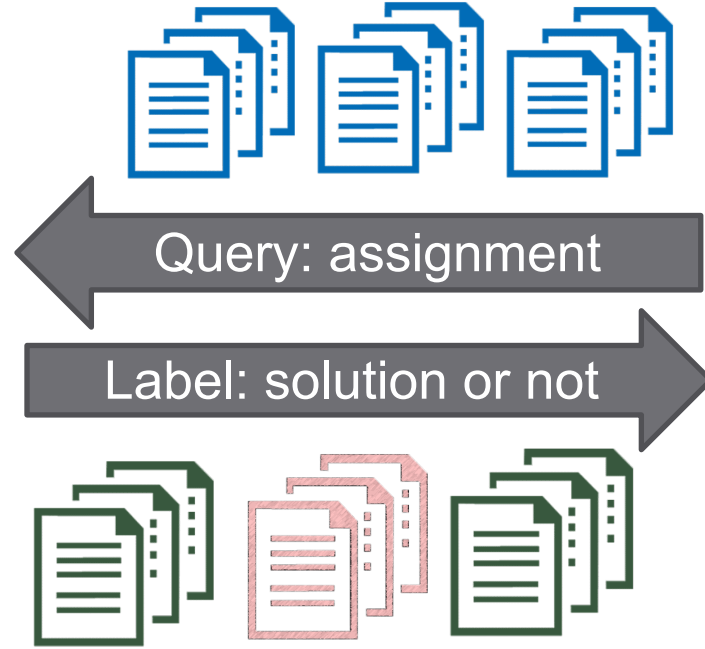


## Constraint Acquisition:

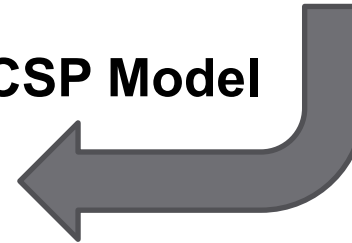
- System and user modeling together!
- Conversational constraint solving



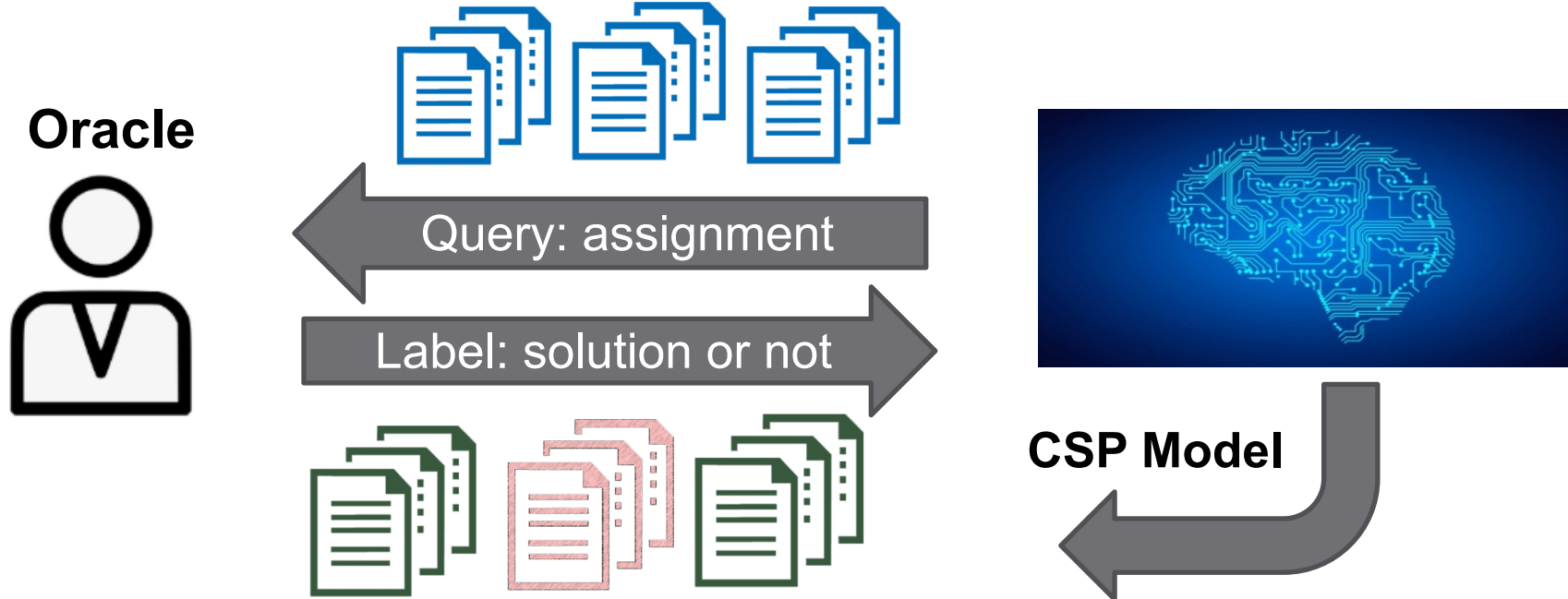
# Interactive Constraint Acquisition



CSP Model



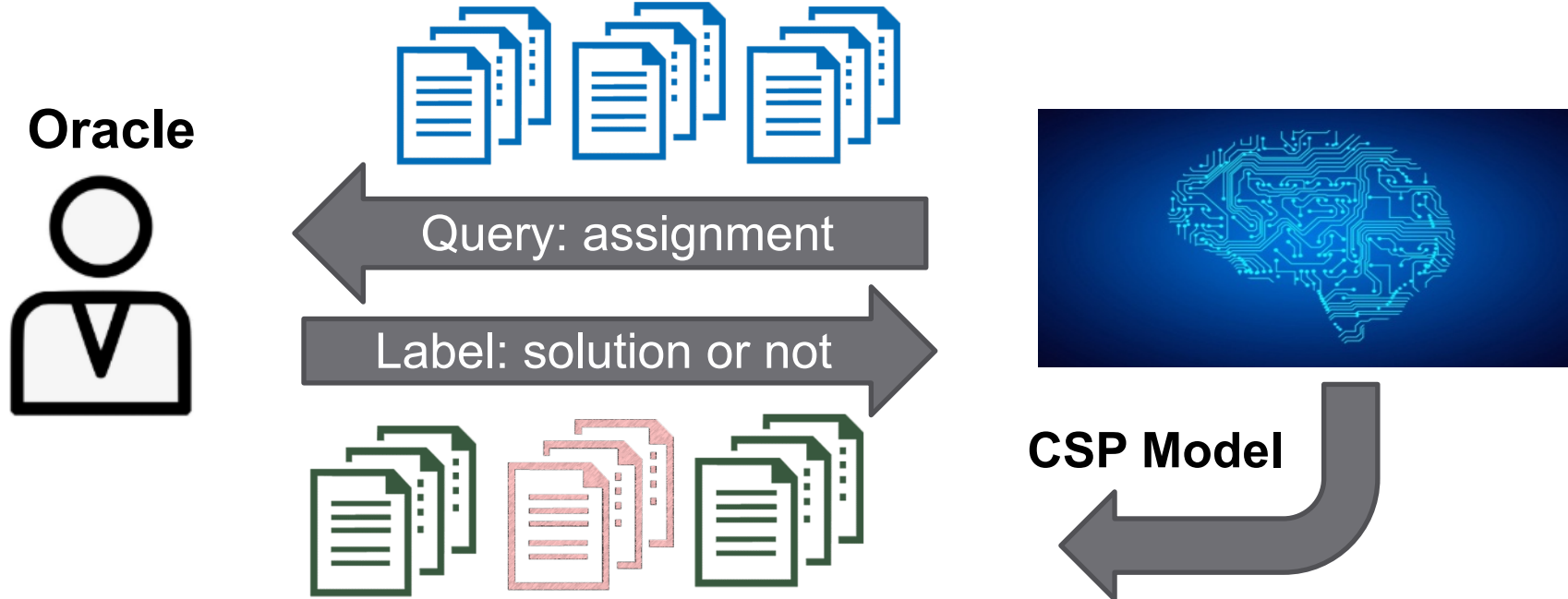
# Interactive Constraint Acquisition



1	1	3	4
3	2	1	1
2	2	3	1
2	3	4	3

1	1	-	4
3	-	1	-
-	-	-	-
2	-	-	-

# Interactive Constraint Acquisition



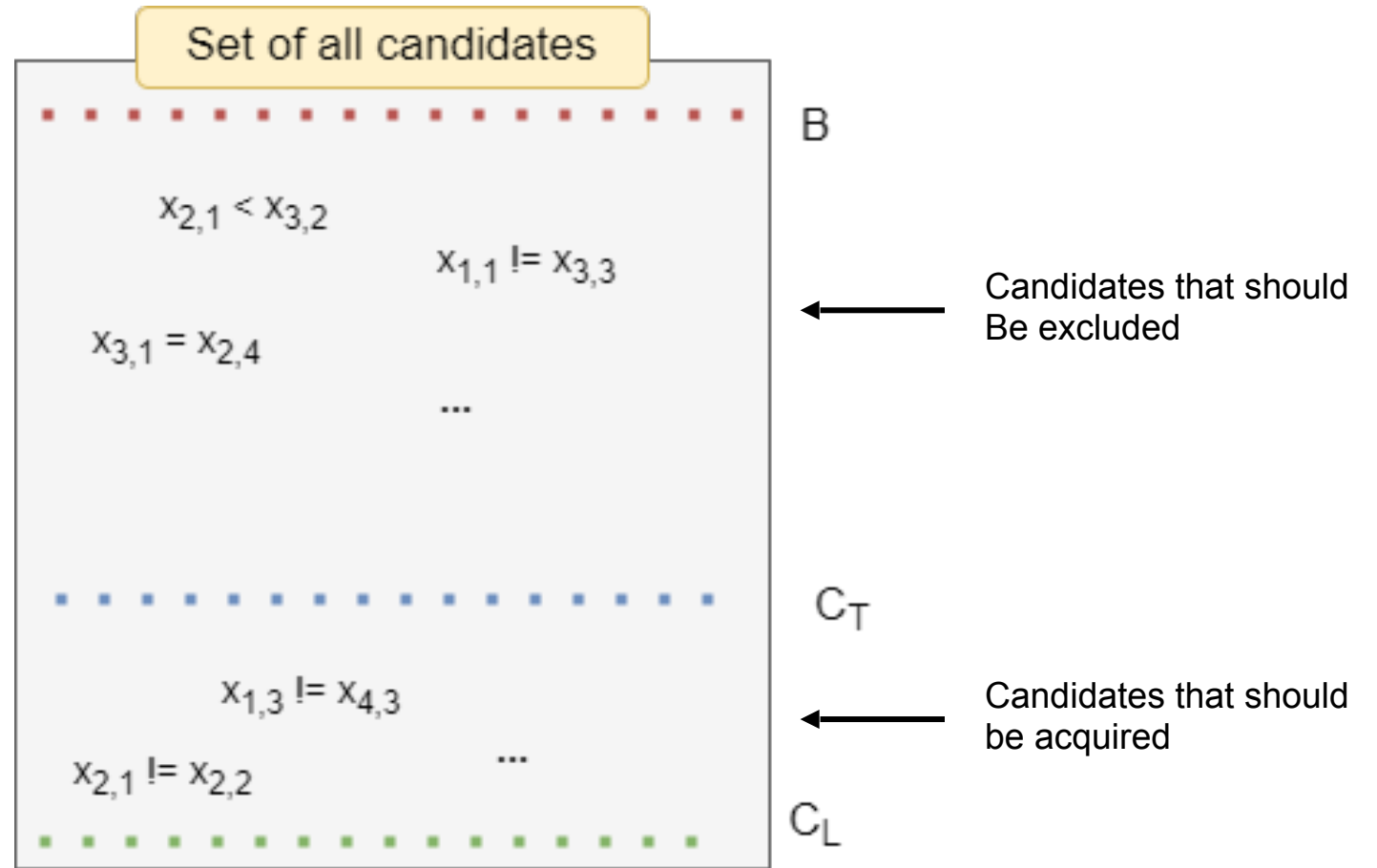
1	1	3	4
3	2	1	1
2	2	3	1
2	3	4	3

Answer: "Non-solution" in both of them (a constraint is violated)

1	1	-	4
3	-	1	-
-	-	-	-
2	-	-	-

# Candidate Elimination

- **B**: set of (remaining) candidate constraints
- **C<sub>T</sub>**: target set of constraints
- **C<sub>L</sub>**: learned set of constraints

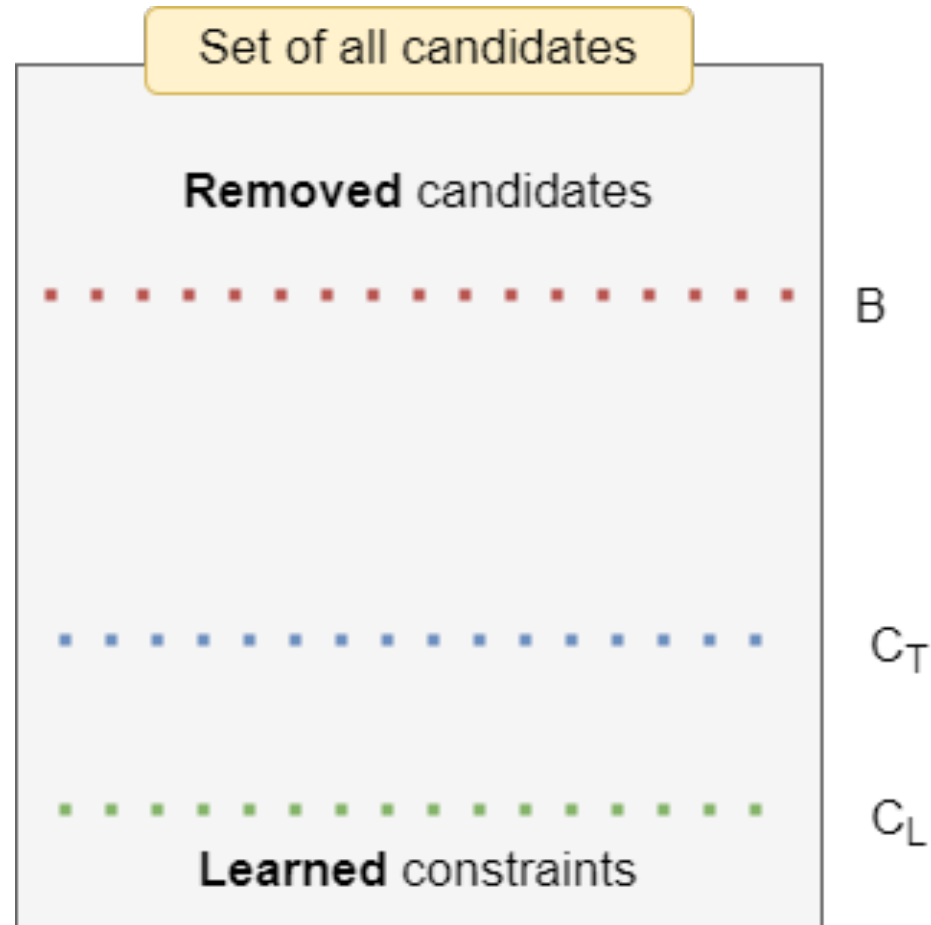


# Candidate Elimination

During the learning process:

- Constraints are removed from  $B$
- Constraints are added to  $C_L$

- $B$ : set of (remaining) candidate constraints
- $C_T$ : target set of constraints
- $C_L$ : learned set of constraints



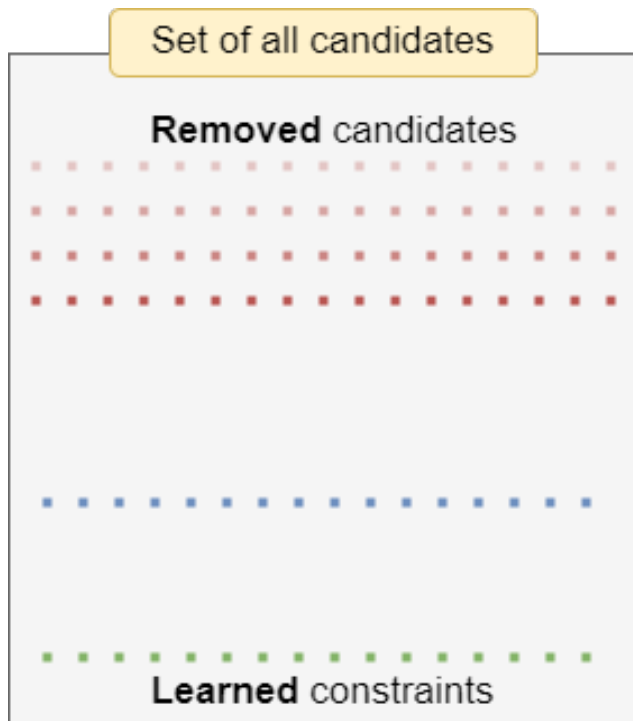
# Learning from examples

- Examples: Assignments to the variables of the problem

## • Learning from *positive* examples (“Solution”):

- Violated constraints cannot be part of the model
- Otherwise, it could not be a solution

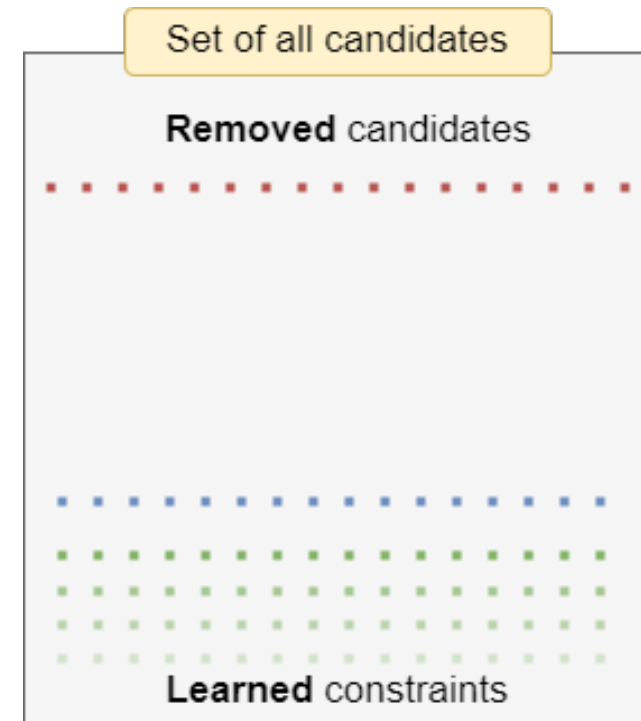
↳ Eliminating candidates



## • Learning from *negative* examples (“Non-solution”):

- One (or more) violated constraint is a constraint of the problem
- Otherwise, it would be a solution

↳ Learning Constraints

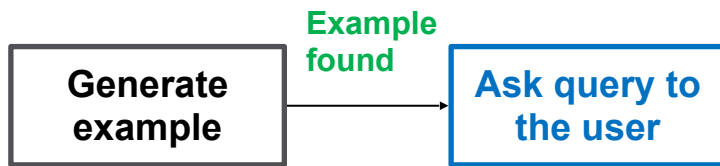


# Interactive Constraint Acquisition

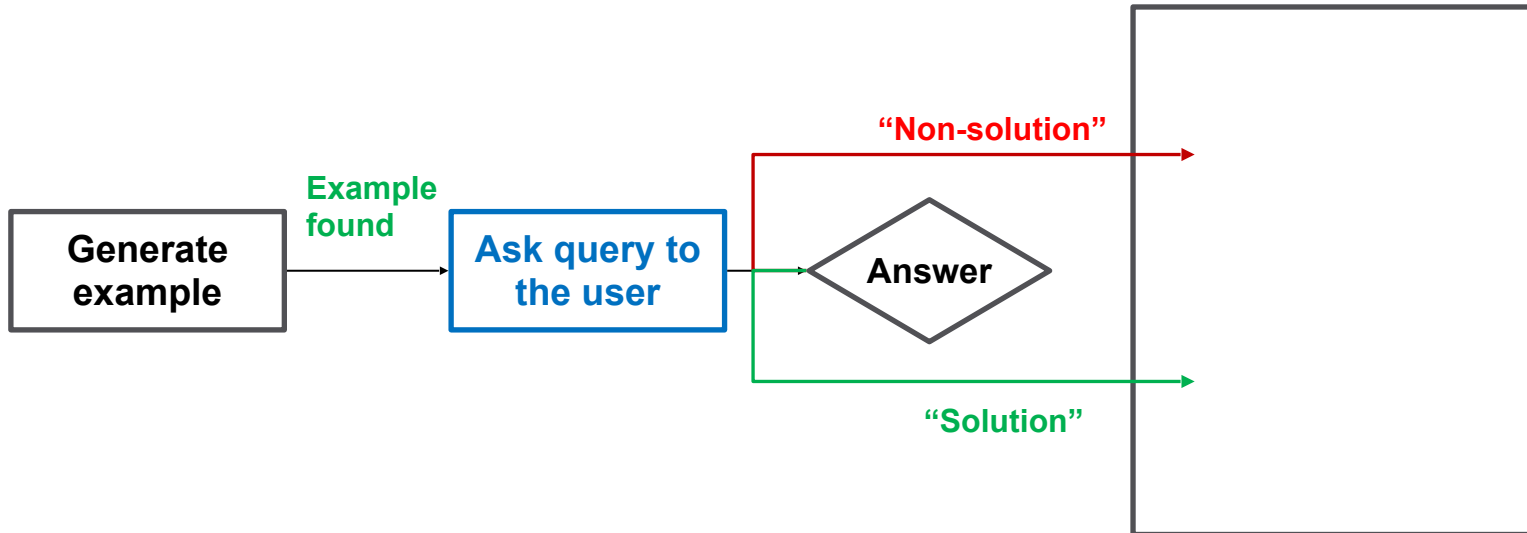
# Interactive Constraint Acquisition

**Generate  
example**

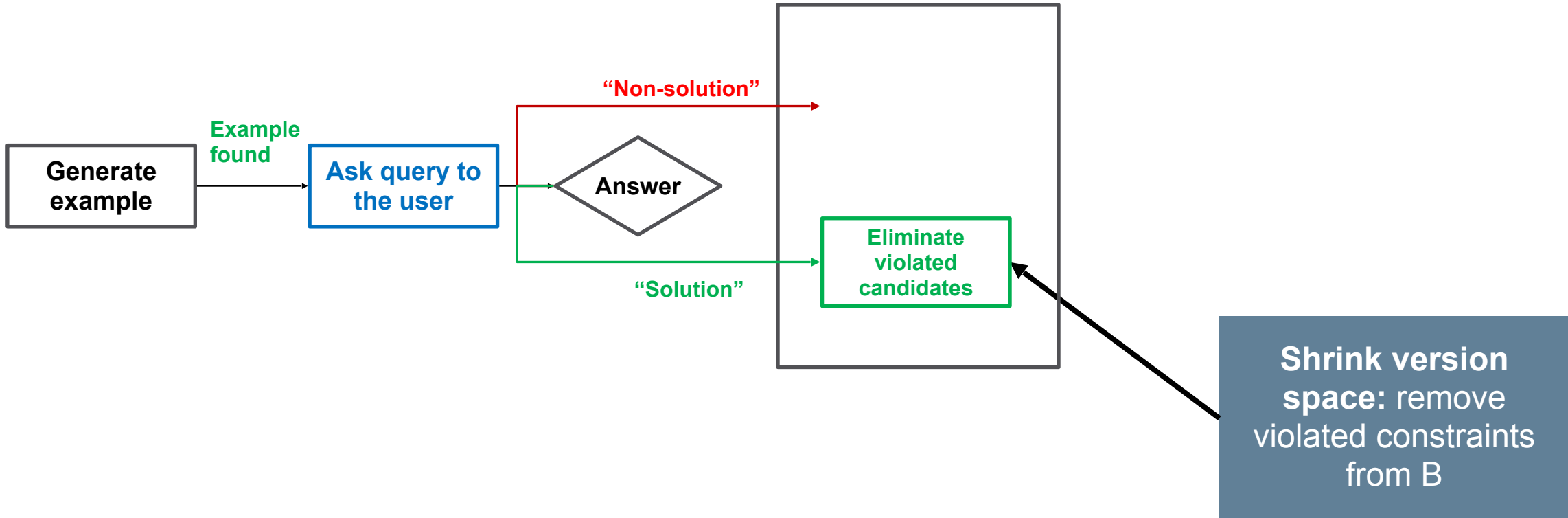
# Interactive Constraint Acquisition



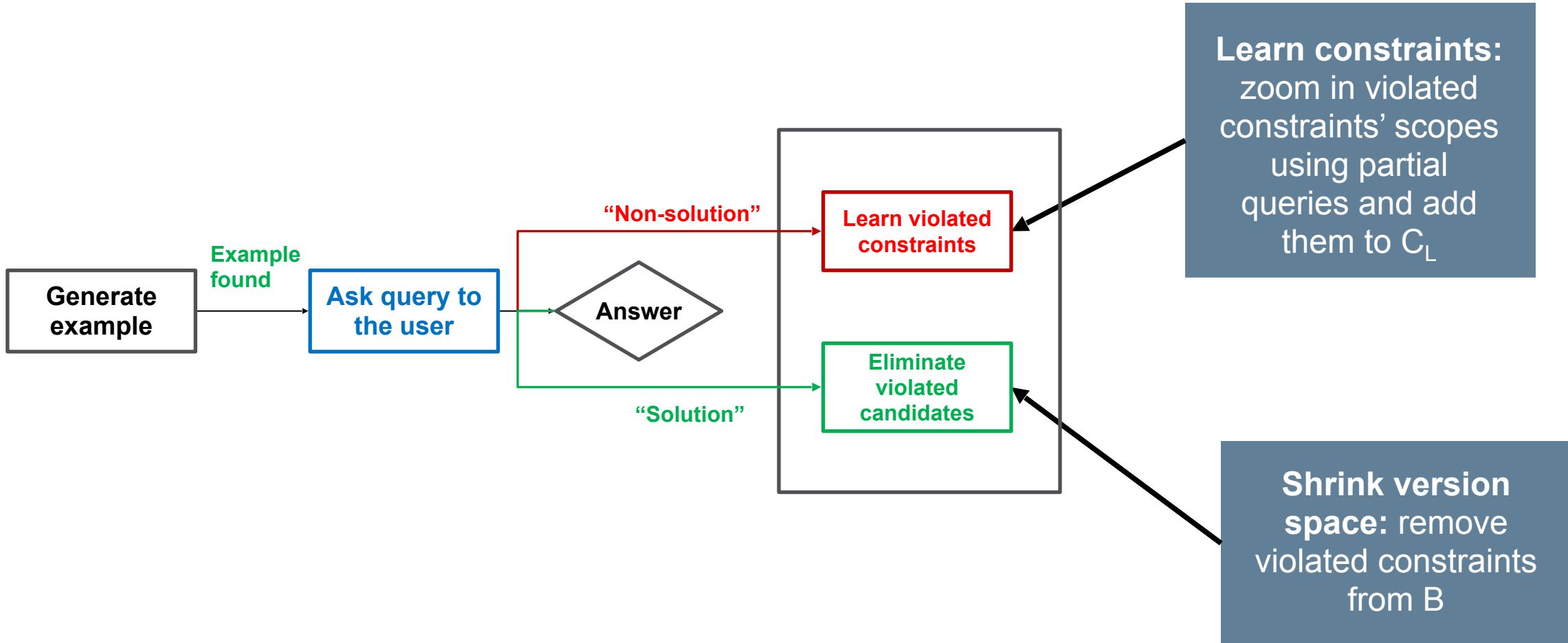
# Interactive Constraint Acquisition



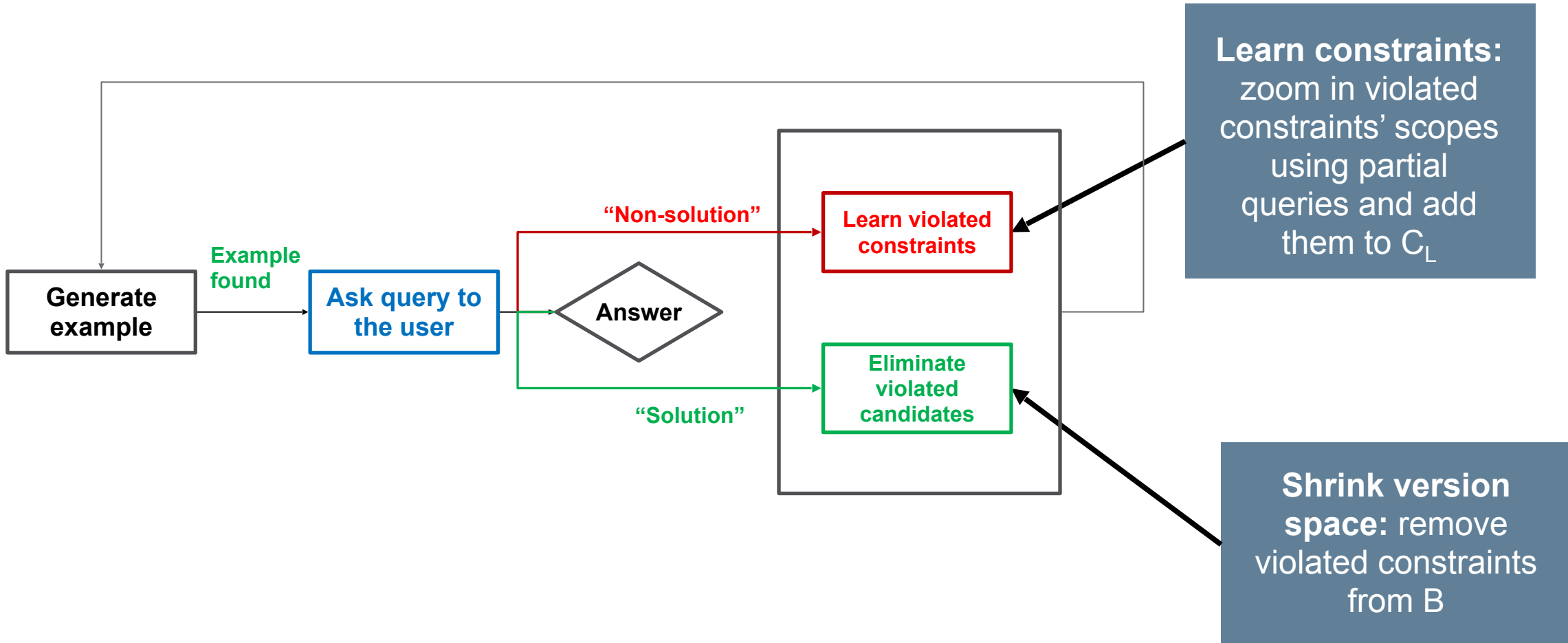
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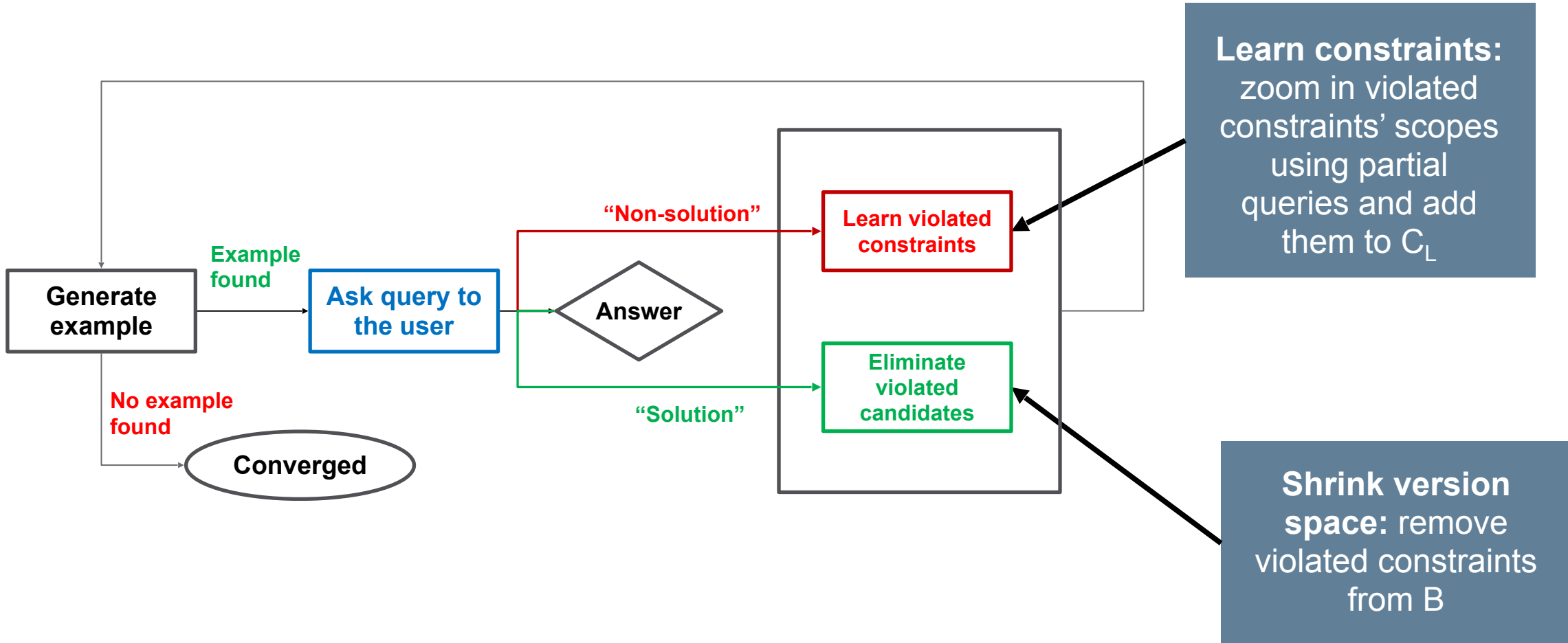
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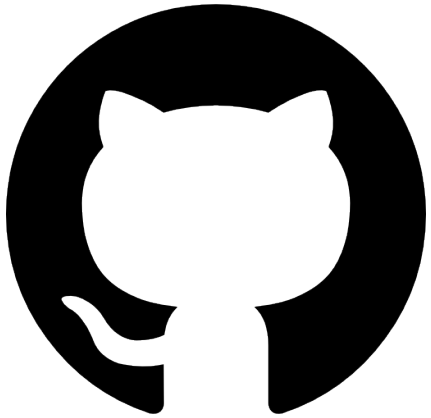


# Interactive Constraint Acquisition



# Interactive Constraint Acquisition





<https://github.com/CPMpy/PyConA>

pycona 0.3

`pip install pycona`

Using the CPMpy modeling library

<https://github.com/CPMpy/CPMpy>

## Hands-on on interactive CA Demos

### Multiple Acquisition

```
[ ] # Multiple Acquisition: includes MQuAcq and MQuAcq2
mqa = MQuAcq()
learned_instance = mqa.learn(instance, oracle=oracle)

mqa2 = MQuAcq2()
learned_instance = mqa2.learn(instance, oracle=oracle)
```

### GrowAcq

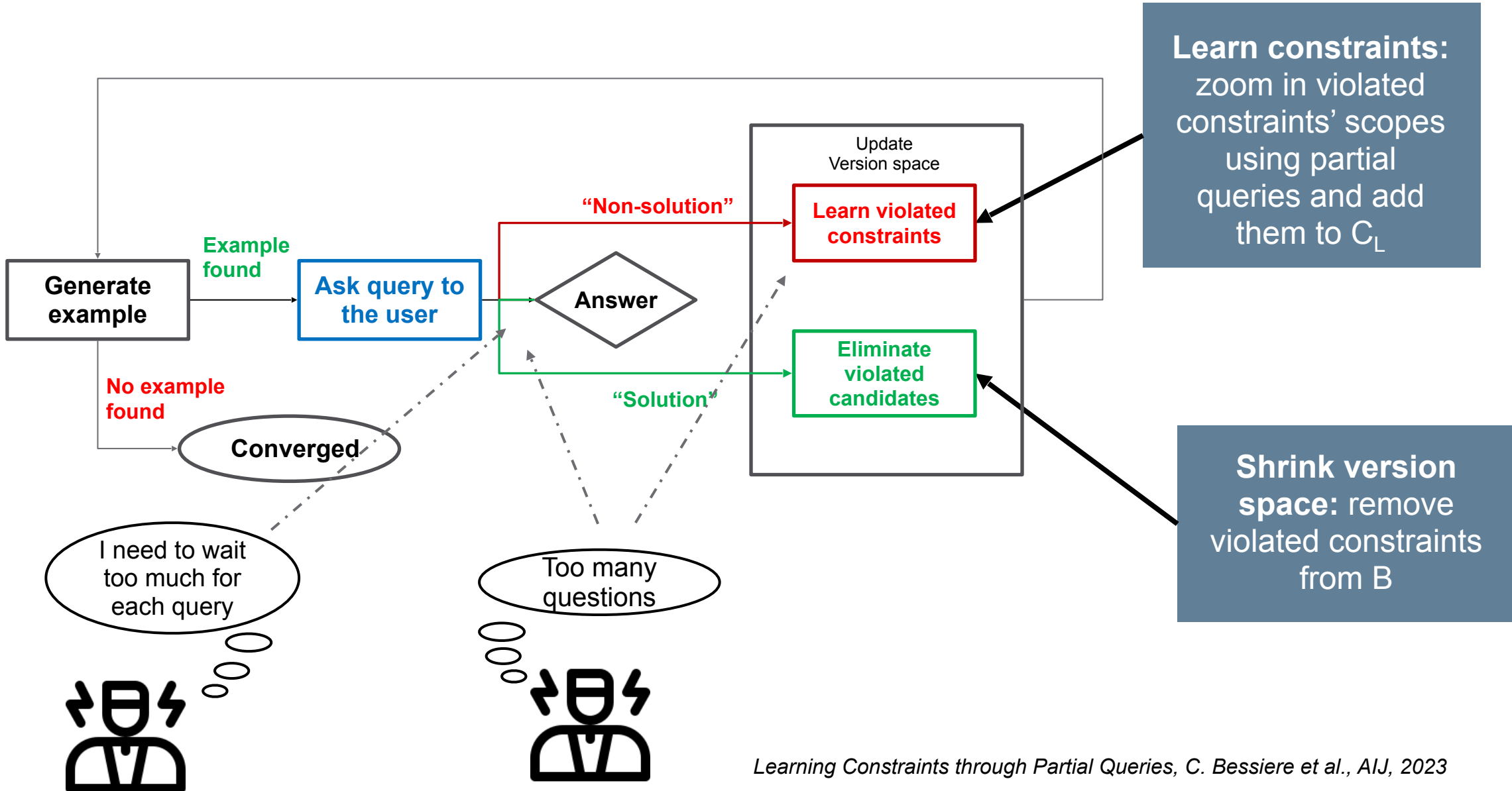
```
16. # Creating an environment with the default settings
env = ActiveCAEnv()

# GrowAcq
ga = GrowAcq(env)
learned_instance = ga.learn(instance, oracle=oracle)

# we can compare the statistics:
out = pd.concat([a.env.metrics.short_statistics for a in [qa,mqa,mqa2,ga]])
out.index = ["quacq", "mquacq", "mquacq2", "growacq"]
out
```

	CL	tot_q	top_lvl_q	tfs_q	tfc_q	avg_q_size	avg_gen_time	avg_t	max_t	tot_t	conv
quacq	34	196	38	142	16	6.6939	0.8317	0.4407	1.4866	86.3767	1
mquacq	34	161	63	30	68	2.7950	0.8812	0.0470	1.4936	7.5736	1
mquacq2	34	169	35	102	24	4.7988	0.5819	0.0454	1.2612	7.6738	1
growacq	34	179	64	84	31	4.5978	0.0544	0.0236	0.4465	4.2266	1

# Interactive Constraint Acquisition



# Query generation

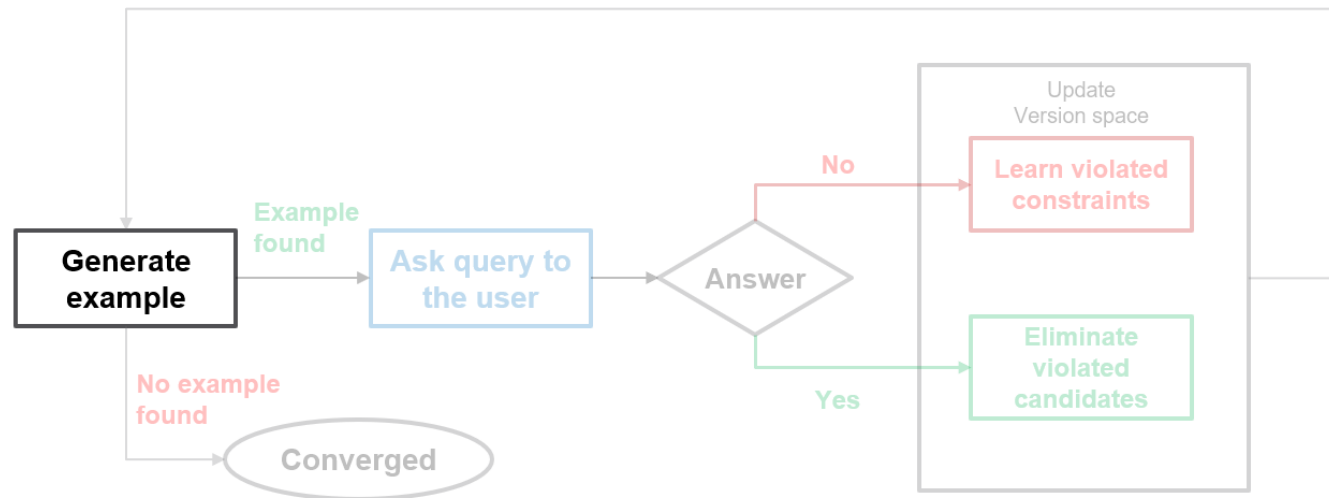
## Informative query

- Generate “informative” examples
- Solve a CSP

## Quality of query

- Get the maximum amount of information
- Solve a COP

## Convergence



# Guiding Query Generation

*Better generated examples lead to faster convergence*

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*Better generated examples lead to faster convergence*

“Solution”: Eliminate candidates fast



The **more** candidates we have violated, the faster  $B$  will shrink

$$\max_{c \in B} \sum_{e \notin \text{sol}(c)} 1$$

# Guiding Query Generation

*Better generated examples lead to faster convergence*

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$$\max \sum_{c \in B} \llbracket e \notin \text{sol}(c) \rrbracket$$

-“Non-solution”: Find constraint(s) fast



The **less** candidates we have violated, the fewer additional queries needed to learn a constraint

$$\min \sum_{c \in B} \llbracket e \notin \text{sol}(c) \rrbracket$$

# Guiding Query Generation

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Opposite objectives, based on the (future) answer

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*We cannot know the answer of the user before we ask the query → max violations*

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# Guiding Query Generation

*Better generated examples lead to faster convergence*

“Solution”: Eliminate candidates fast

-“Non-solution”: Find constraint(s) fast

*We cannot know the answer of the user before we ask the query → max violations*

The **more** candidates we have

The **less** candidates we have violated, the

*But what if we can predict if a candidate is a constraint of the problem or not?*

$$\max \sum_{c \in B} \llbracket e \notin \text{sol}(c) \rrbracket$$

Opposite objectives,  
based on the (future)  
answer

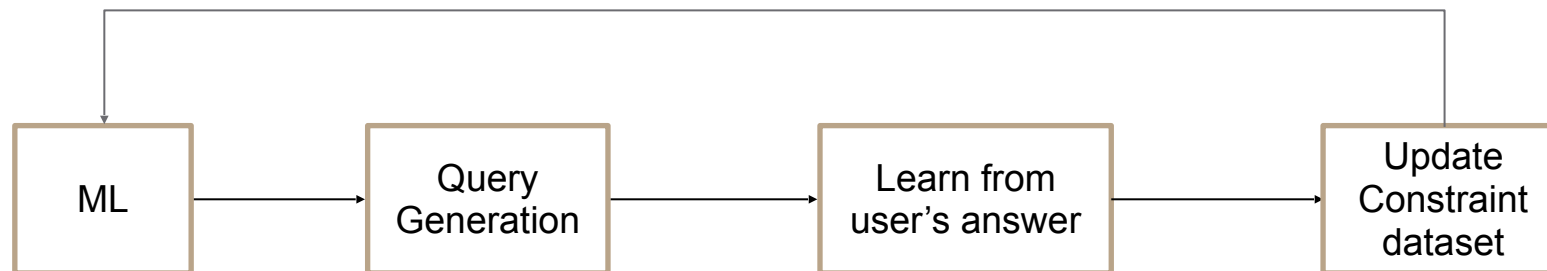
$$\min \sum_{c \in B} \llbracket e \notin \text{sol}(c) \rrbracket$$

# How to guide query generation?

Use a classifier  $O(c)$  to predict if a candidate is a constraint of the problem or not

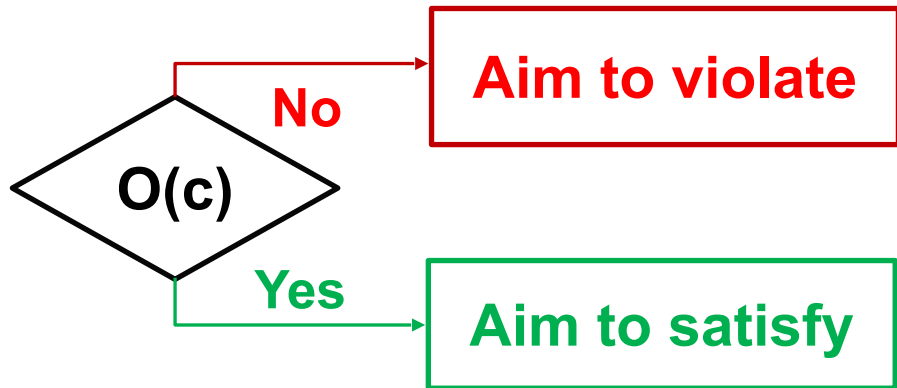
It is a prediction problem

Use Machine Learning!!



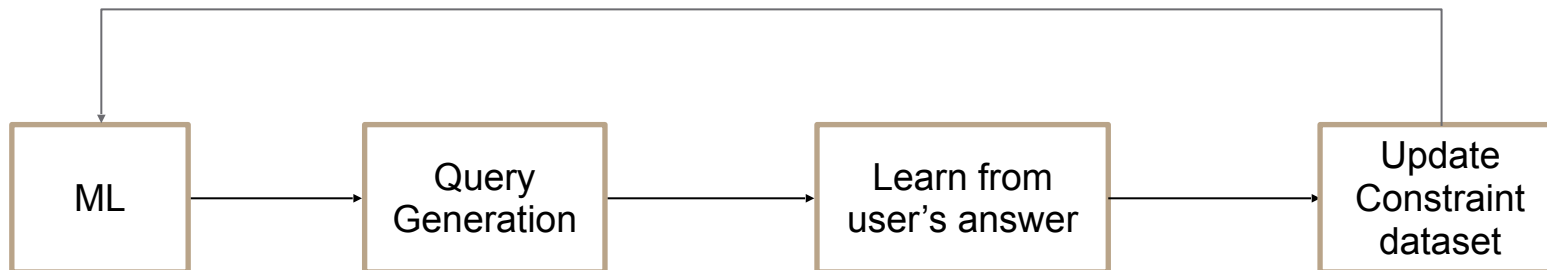
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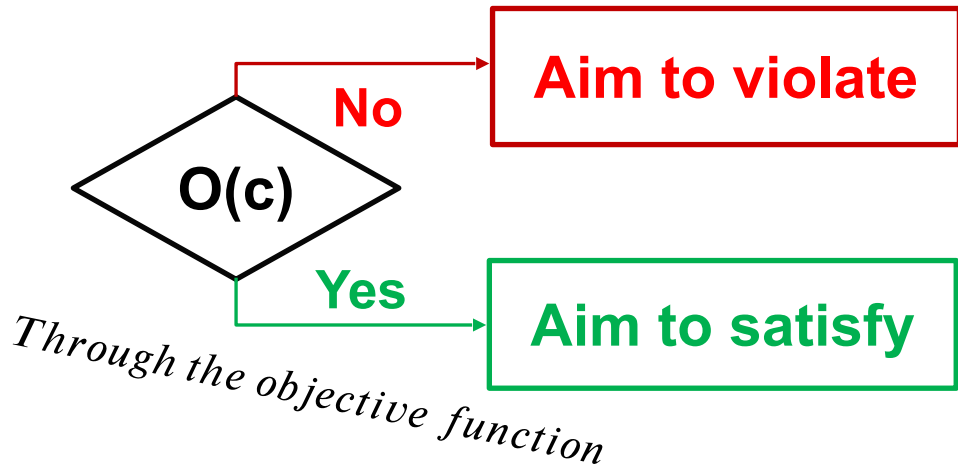
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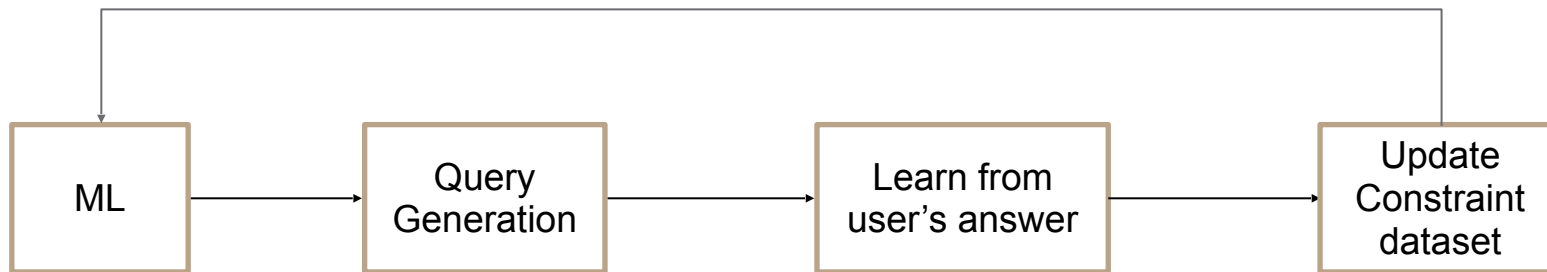
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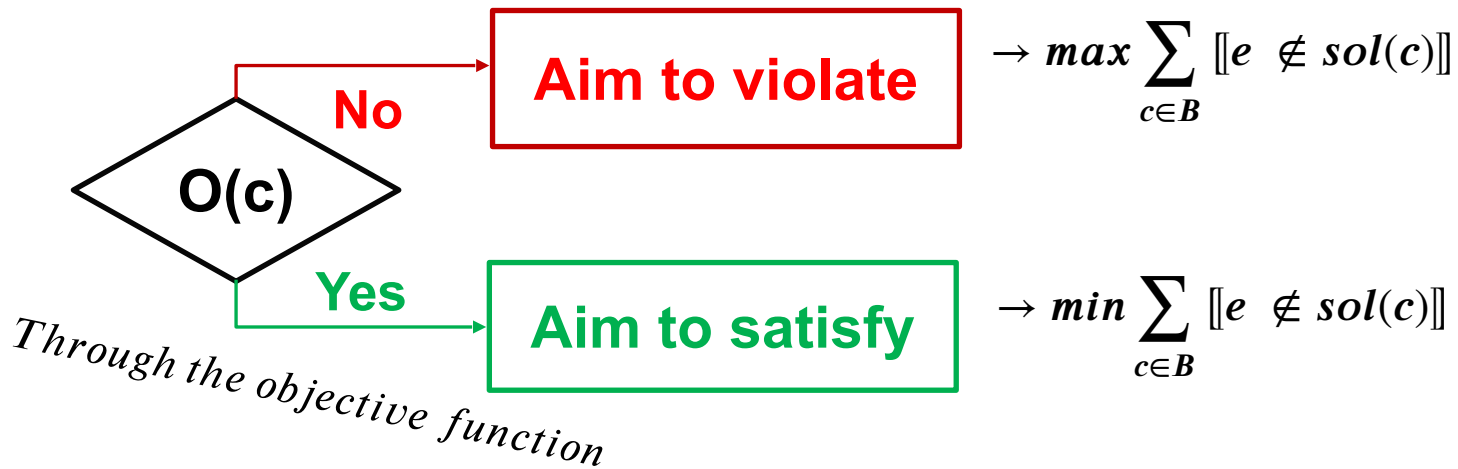
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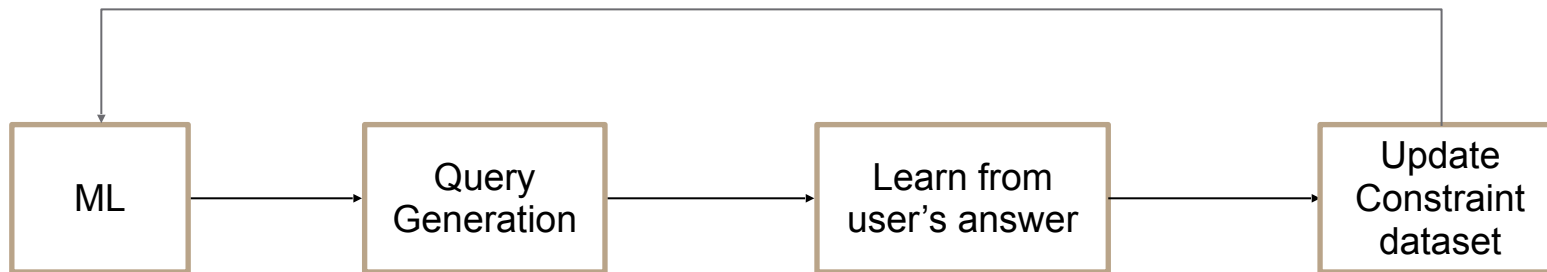
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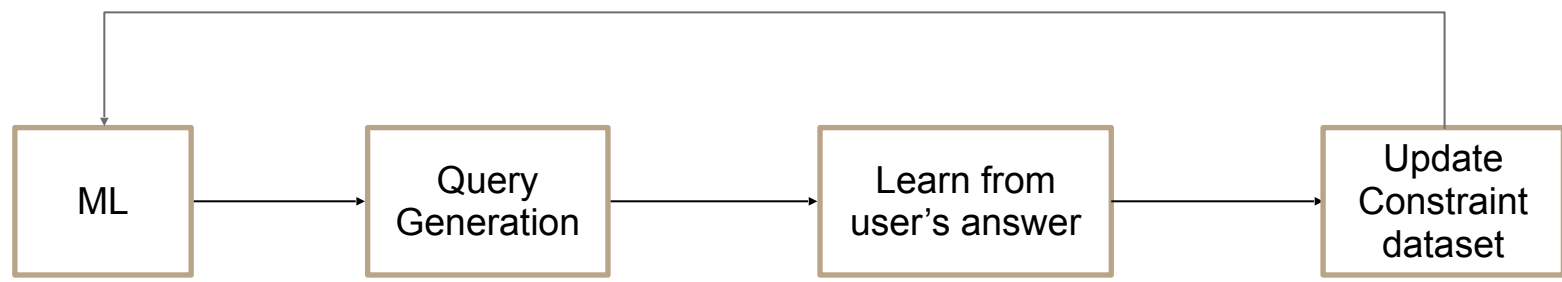
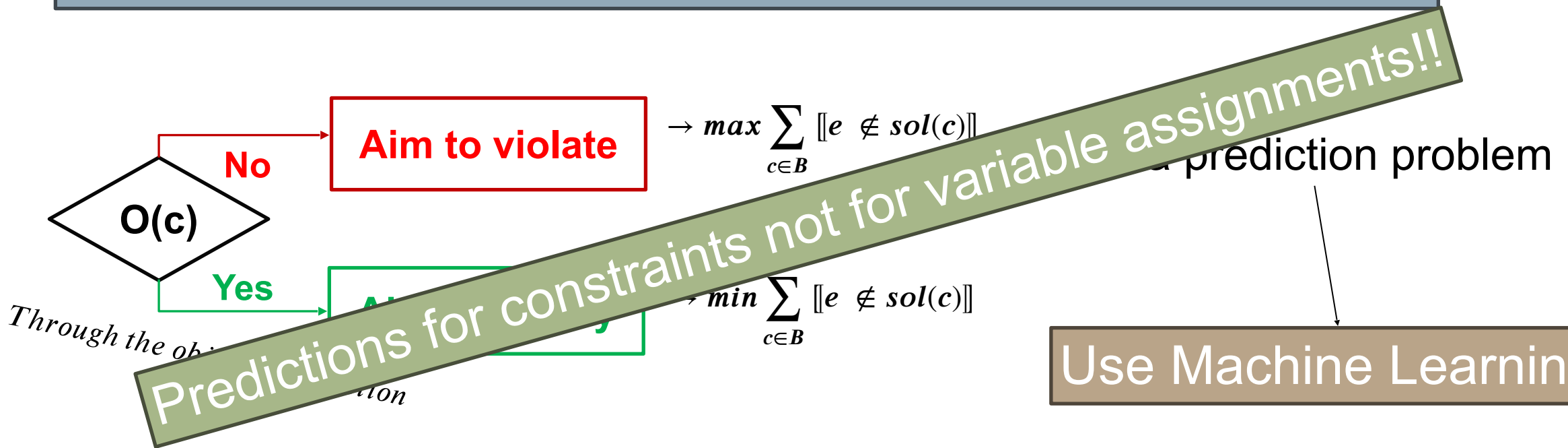
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# How to guide query generation?

Use a classifier  $O(c)$  to predict if a candidate is a constraint of the problem or not



# Using Machine Learning for the prediction

- Dataset:** Constraint features and class (True or False)
- Constructing during the acquisition process
  - Constraints that we know are part of the problem or not
  - When a constraint is learned add a positive instance
  - When a constraint is removed from  $B$  add a *negative instance*
  - Use both relation and scope features

Relation-based features	Scope-based features
Relation name (string)	Dim[i] same_val (Bool)
Has constant (Bool)	Dim[i] avg (float)
Constant value (int)	Dim[i] distance (int)
Arity (int)	...

# Using Machine Learning for the prediction

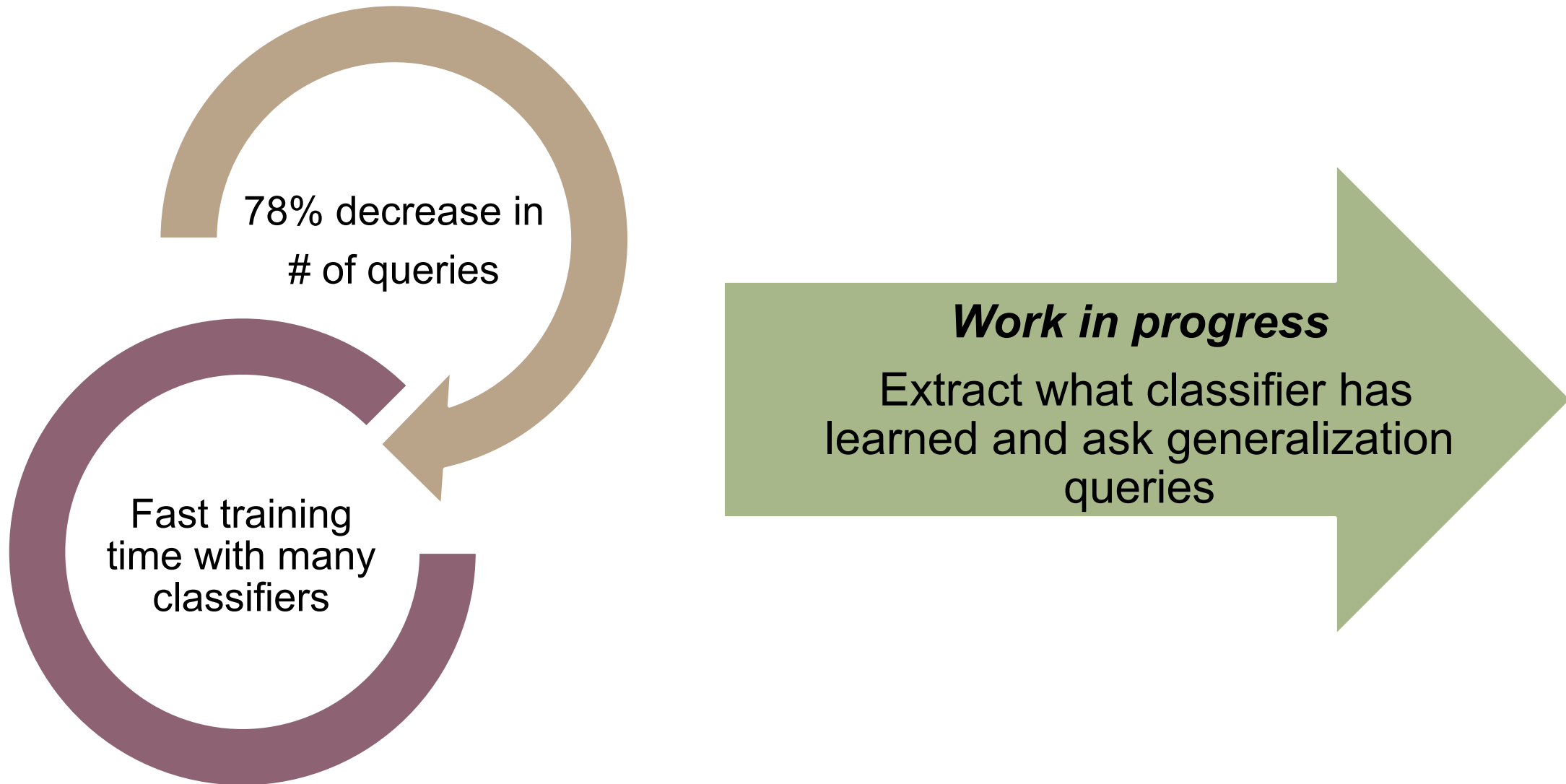
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Example for constraint  $x_{1,1} \neq x_{1,2}$  in Sudoku

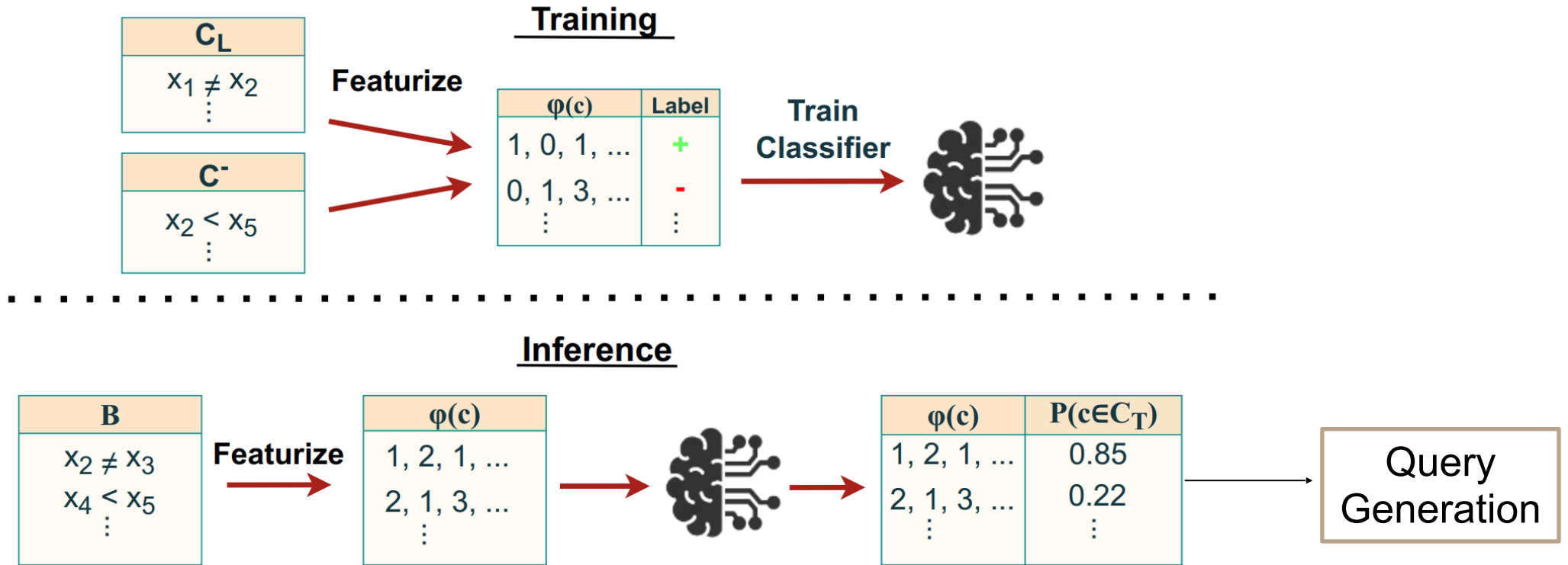
Relation-based features		Scope-based features	
Relation name (string)	$\neq$	Dim[i] same_val (Bool)	True, False
Has constant (Bool)	False	Dim[i] avg (float)	1, 1.5
Constant value (int)	-1	Dim[i] distance (int)	0, 1
Arity (int)	2	...	

For the 2 dimensions

# Does using ML to guide queries help?



# Learning to Learn in Interactive CA



**Statistical ML learns the structure implicitly, query-based learning makes it explicit**

# *Major limitation*

***Assumption of always correct answers!***



How to make  
interactive constraint acquisition  
**robust?**

New active CA methods require fewer and fewer queries

However, a **single** false query answer can lead to an **unrecoverable** state

To enable adoption, robustness against **noise** is required

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However, a **single** false query answer can lead to an **unrecoverable** state

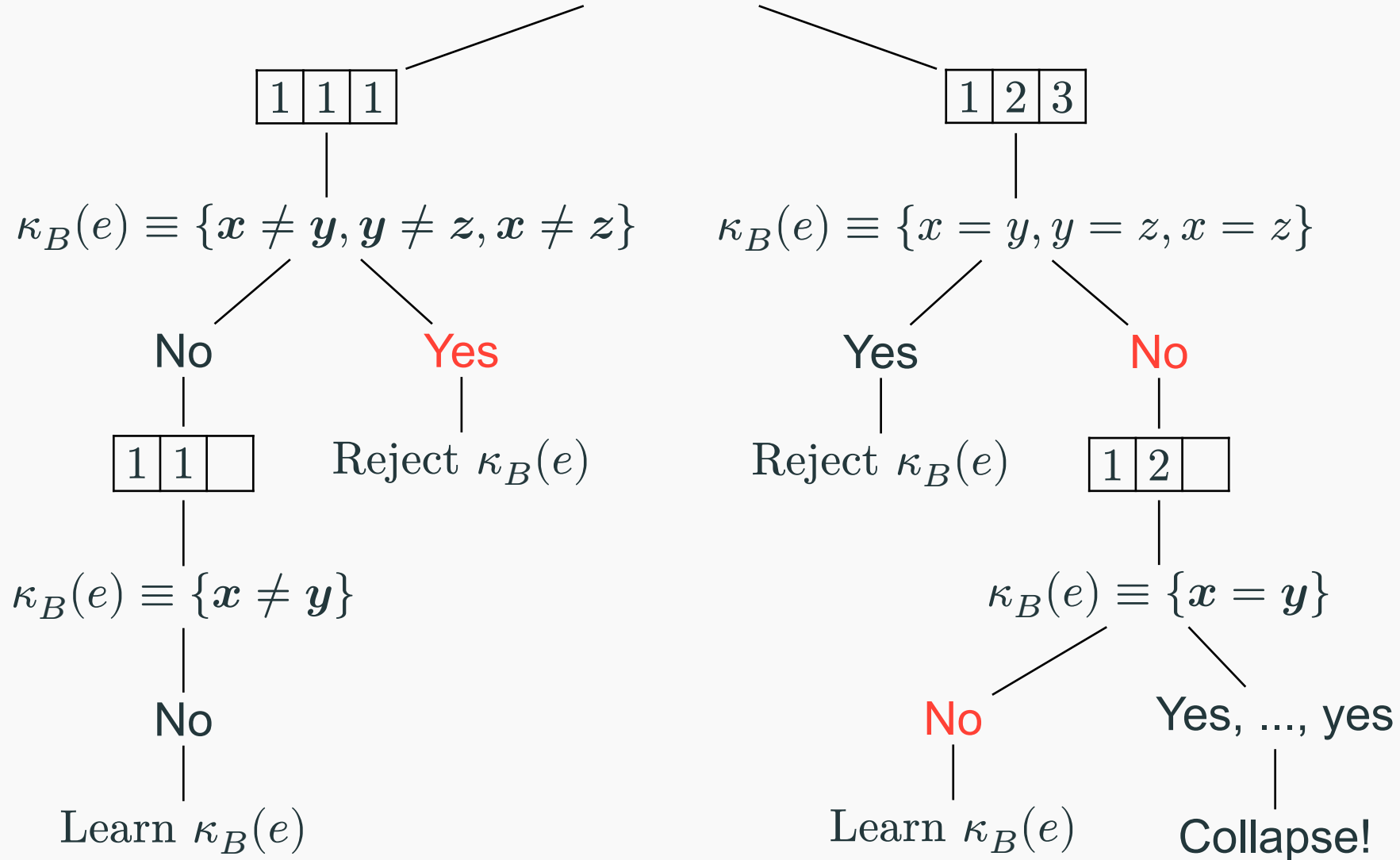
To enable adoption, robustness against **noise** is required

“Uncertainty. How do we cope with imprecise, uncertain or **noisy** information?”

– [E. C. Freuder]

# Example: AllDifferent( $x, y, z$ ) under noise

$$C_T \equiv \{x \neq y, y \neq z, x \neq z\}, B \equiv \{x \neq y, y \neq z, x \neq z, x = y, y = z, x = z\}, C_L \equiv \{\}$$



# What is robustness against noise?

**Robust Active CA:** acquire a  $C_L$  with a high probability of  $C_L \leftrightarrow C_T$  under noise

Types of noise	Example
Uniform random	3% error rate
Based on query complexity	$\propto$ number of constraints the user needs to check (similar to [D. Angluin and D. K. Slonim])
Limited queries	Answering “I don’t know”

Robustness will come at a cost of **extra queries** and **wait time**

In **concept learning**, there are robust methods using both membership **and** equivalence queries [L. Bisht, N. H. Bshouty, and L. Khoury]

In **passive** CA, the set of examples is fixed. Some passive CA methods are robust due to their **statistical** nature:

- BayesAcq [S. Prestwich]: Mimics a Naive Bayes classifier with a linear constraint
- SeqAcq [S. Prestwich]: All violated constraints of a negative example receive positive evidence (no sub-queries!)

Traditional active CA **permanently** removes constraints from  $B$  after one query

Instead, our idea is to store for each constraint  $c$ ..

$\text{lrn}(c) \equiv$  How many times have we learned  $c$ ?

$\text{rej}(c) \equiv$  How many times have we rejected  $c$ ?

..then use  $\text{lrn}(c), \text{rej}(c)$  to extract  $B$  and  $C_L$  from the initial bias  $B_0$

# Extracting $B$ and $C_L$

One measure of how “learned” a constraint  $c$  is:

$$\rho(c) \equiv \text{lrn}(c) - \text{rej}(c)$$

Extract  $B, C_L$  from initial bias  $B_0$  by setting a **bias interval**  $R \equiv [l..u]$ :

$$c \in B_0 \text{ is } \begin{cases} \text{candidate } (c \in B) & \text{if } l \leq \rho(c) \leq u \\ \text{learned } (c \in C_L) & \text{if } \rho(c) > u \\ \text{rejected} & \text{if } \rho(c) < l \end{cases}$$

In other words:

$$B \equiv \{c : c \in B_0, l \leq \rho(c) \leq u\}, C_L \equiv \{c : c \in B_0, \rho(c) > u\}$$

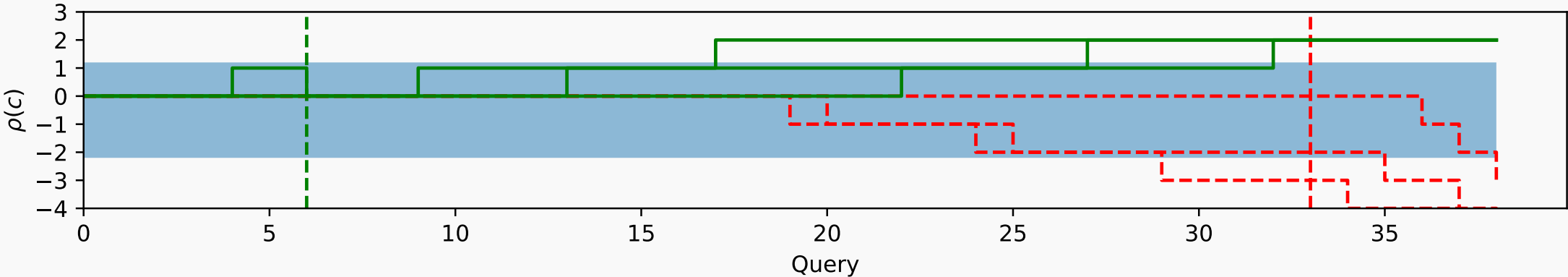
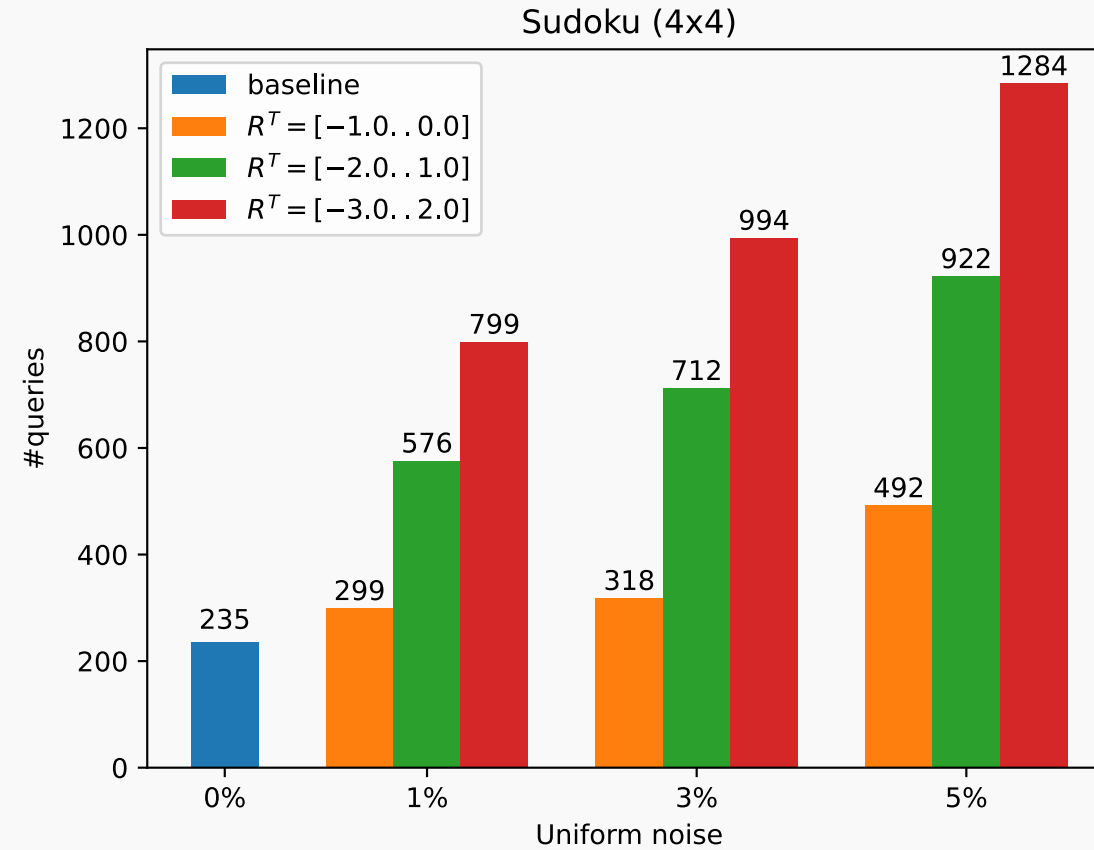
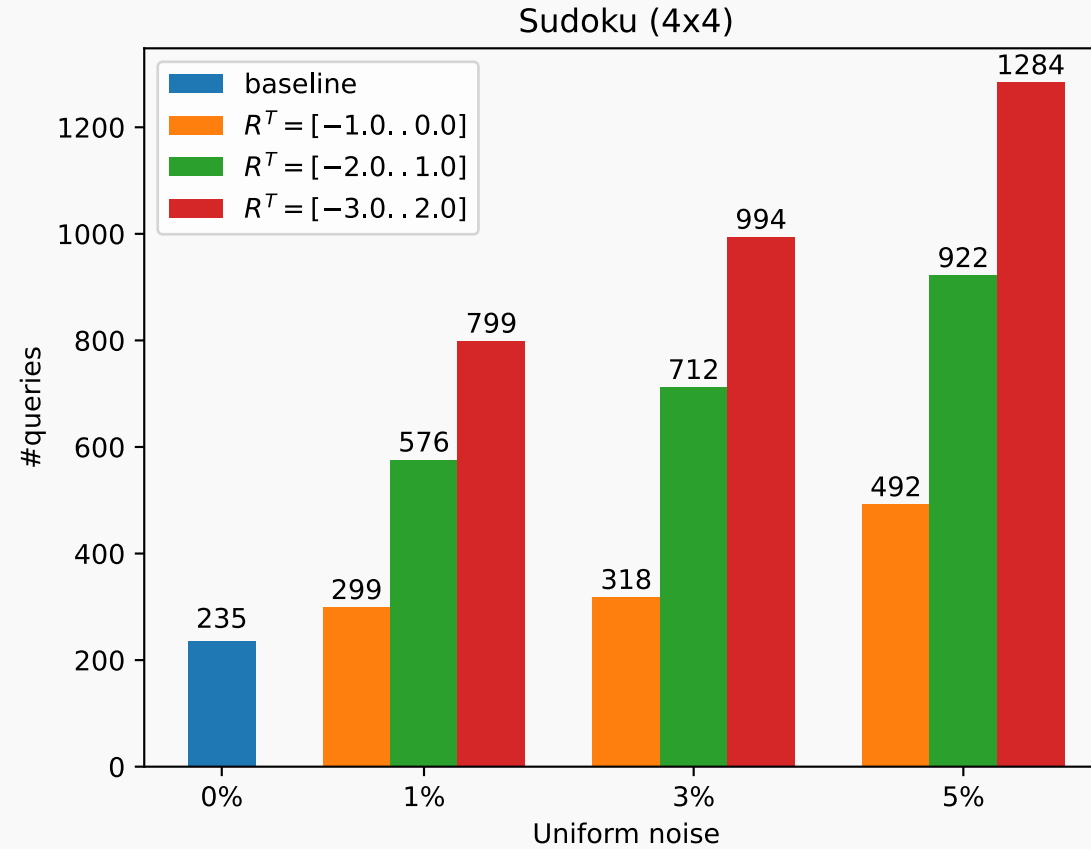


Figure 1: Learning AllDifferent( $x, y, z$ ) with one false positive and one false negative

# Small benchmark results



# Small benchmark results



Unfortunately, the method fails to converge **correctly** on large benchmarks!

## **A more probabilistic direction**

- Probabilistic interpretation of the evidence
- Accounting for structural evidence from ML
- Take inspiration from statistical learning like SeqAcq

## **Conclusion and discussion**

- Active CA is paving a path towards the Holy Grail
  - Queries are (simpler) statements
  - But: noise-free assumption
- Robust active CA is possible but hard to scale
- An inexact setting perhaps requires inexact methods

- [1] E. C. Freuder, “In Pursuit of the Holy Grail,” *ACM Comput. Surv.*, vol. 28, no. 4es, p. 63, 1996, doi: 10.1145/242224.242304.
- D. Angluin and D. K. Slonim, “Randomly fallible teachers: Learning monotone
- [2] DNF with an incomplete membership oracle,” *Machine Learning*, vol. 14, no. 1, pp. 7–26, Jan. 1994, doi: 10.1007/BF00993160.
- L. Bisht, N. H. Bshouty, and L. Khoury, “Learning with errors in answers to
- [3] membership queries,” *Journal of Computer and System Sciences*, vol. 74, no. 1, pp. 2–15, 2008, doi: <https://doi.org/10.1016/j.jcss.2007.04.010>.
- [4] S. Prestwich, “Bayesian Constraint Acquisition.”
- [5] S. Prestwich, “Robust Constraint Acquisition by Sequential Analysis,” *ECAI 2020*. IOS Press, pp. 355–362, 2020. doi: 10.3233/FAIA200113.